

State	Reward (state)	Action consequence	Probability consequence occurs	that Reward (action)
1	0	Go to 2	0.8	-2
		Go to 4	0.2	+1
2	0	Go to 1	0.2	-1
		Go to 3	0.8	-2
3	0	Go to 4	0.3	-2
		Go to 5	0.7	10
4	0	Go to 2	0.5	-2
		Go to 3	0.5	+3
5	10	-	-	-